



# Ship Datacard

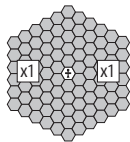
## ORACLE SCOUT CRUISER

SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_  
SQUADRON: \_\_\_\_\_

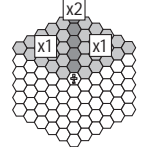
Class-S Missile Rck

Class: Ballistic  
Range: 12  
Fire Control: d8/d8/d4  
Damage: by missile  
Max Shots/Turn: 1



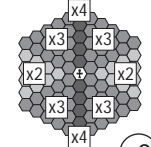
Medium Laser

Class: Laser  
Range: 4/8/12/16  
Fire Control: d10/d8/d4  
Damage: 3d10 (-1 per die)  
Max Shots/Turn: 1



Std Particle Beam

Class: Particle  
Range: 2/4/6/8  
Fire Control: d10/d10/d10  
Damage: d10  
Max Shots/Turn: 3



CMD RATING: 8  
CMD COST: 3  
DEF RATING: 14  
ARMOR: 4/4/4  
SENSOR: 11  
AVAIL: UNCOMM

RACE: EARTH ALLIANCE  
CLASS: ORACLE SCOUT  
CATEGORY : CAPITAL  
YEAR IN SERVICE: 2216  
JUMP DRIVE: YES  
POINT VALUE: 440

NOTES:  
ELINT

*LEVEL 2*

INTERCEPTORS

*LEVEL 2*

AMMO:

RACK 1



STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE				I					I																					
SENSORS				S					S																					
MEDIUM LASER																														
CLASS-S RACK																														
STD PARTICLE BM																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

