

Raider Ma'ri'u Frigate

SPECS

Class: Medium Ship
In Service: 2233
Point Value: 340
Ramming Factor: 60
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+1 Thrust
Roll Cost: 1+0 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 14
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

HANGAR

0 Fighters
2 Shuttles: Thrust: 6
Armor: 0 Def: 9/9



WEAPON DATA

Medium Bolter

Class: Pulse
Mode: Standard
Damage: 18
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/+1
Intercept Rating: -1
Rate of Fire: 1 per 2 turn

Medium Laser Cannon

Class: Laser
Mode: Raking
Damage: 3d10+12
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Standard Particle Beam

Class: Particle
Modes: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Light Particle Beam

Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

FORWARD HITS

1-5: Retro Thrust
6-7: Medium Laser
8-9: Medium Bolter
10-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7: Std Particle Beam
8: Lt Particle Beam
9-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-7: Port/Stb Thrust
8-11: Cargo
12-14: Sensors
15-16: Engine
17: Hangar
18-19: Reactor
20: C & C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

Target #6

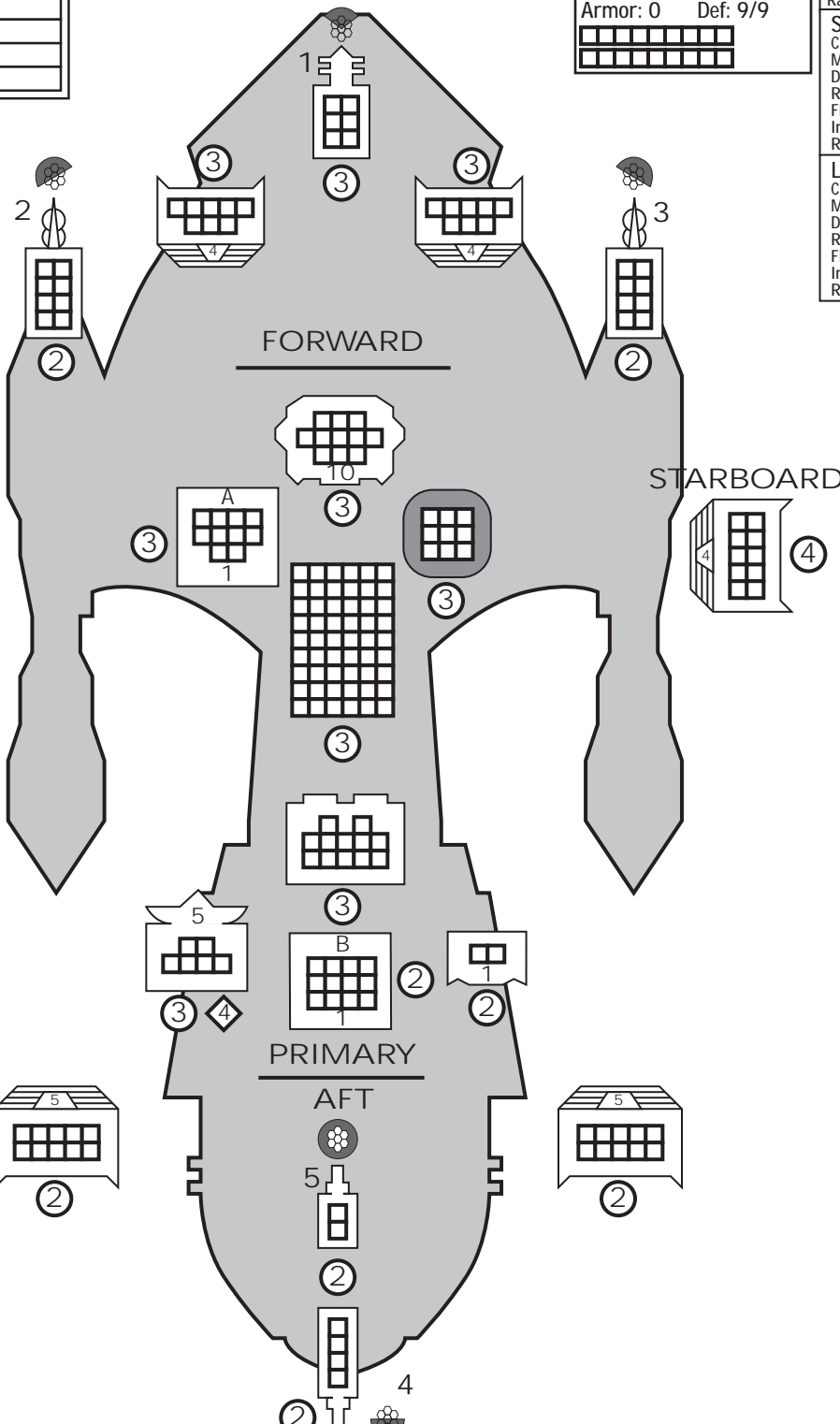
Target #6

Target #6

Target #6

Target #6

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Med Laser Cannon
- Medium Bolter
- Std Particle Beam
- Lt Particle Beam