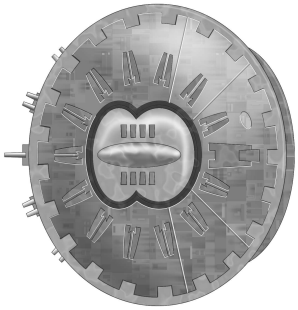


Version 1: 2E/RP2

Name: _____ Counter: _____

Raider Hybrid Saucer

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Medium Ship
In Service: 2242
Point Value: 225
Ramming Factor: 70
Jump Delay: N/A

MANEUVERING
Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 1+1 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 13
Stb/Port Defense: 13
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

HANGAR
0 Fighters
2 Shuttles: Thrust: 3
Armor: 1 Defense: 8/10

WEAPON DATA

Medium Laser Cannon
Class: Laser
Mode: Raking
Damage: 3d10+12
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

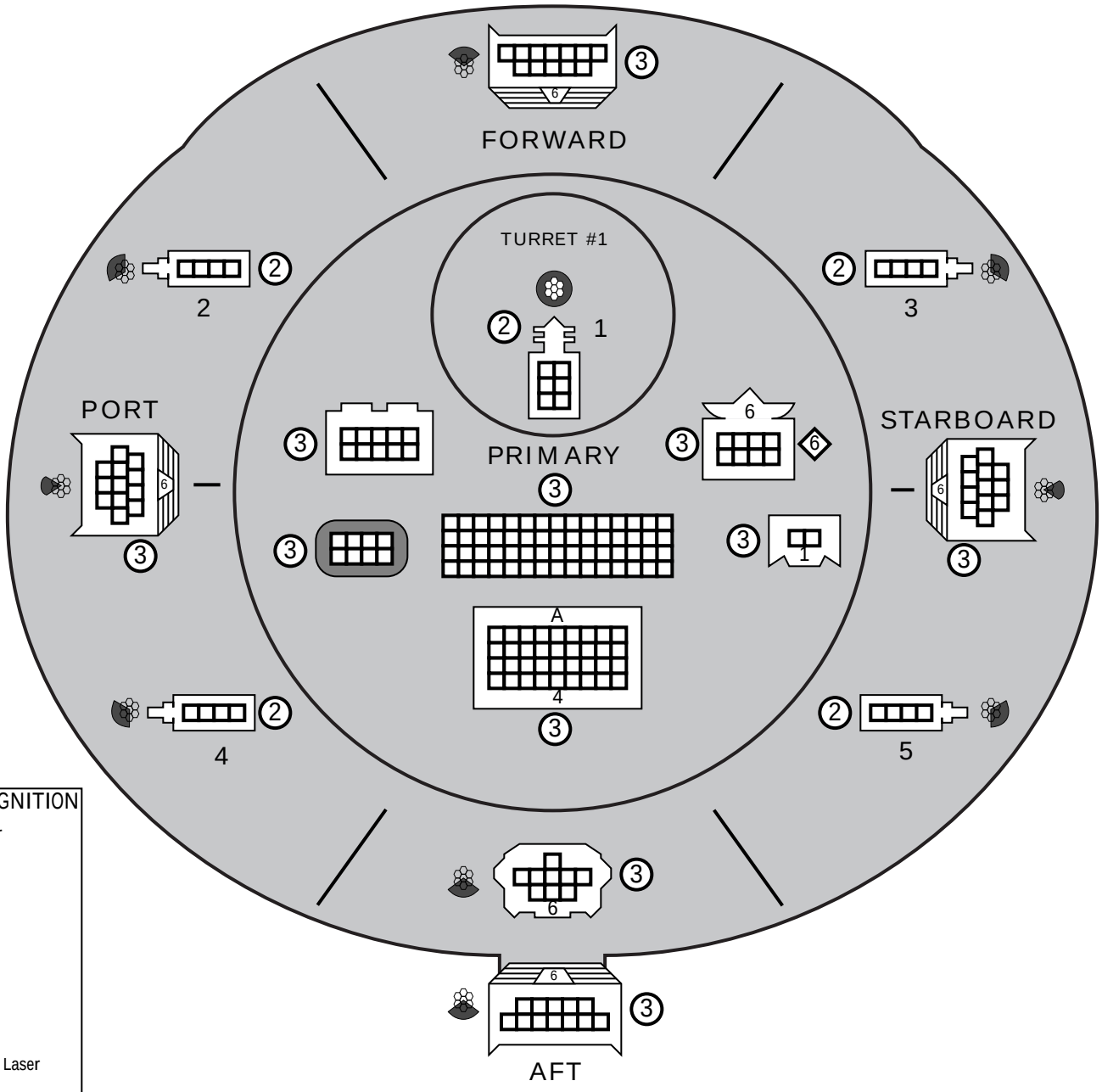
Standard Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

GENERAL HITS
1-6: Thruster/Engine
7-9: Weapon
10-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS
1-11: Cargo
12-15: Sensors
16-17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES
Hybrid Drive System

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Cargo
Medium Laser
Std Particle Beam

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